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# Quantum Error Correction

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# Agenda

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- Introduction
- Basic concepts
- Error Correction principles
- Quantum Error Correction
- QEC using linear optics
- Fault tolerance
- Conclusion



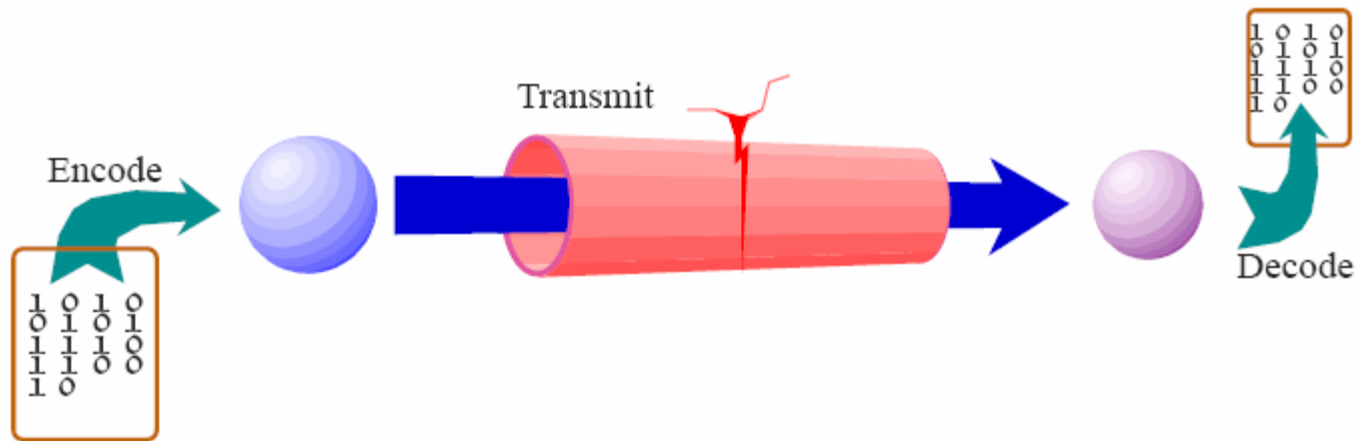
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# Introduction to QEC

- Basic communication system



- Information has to be transferred through a noisy/lossy channel
- Sending raw data would result in information loss
- Sender encodes (typically by adding redundancies) and receiver decodes
- QEC secures quantum information from decoherence and quantum noise



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# Two bit example

## Error model:

Errors affect only the first bit of a physical two bit system

## Redundancy:

States 0 and 1 are represented as 00 and 01

## Decoding:

00 → 0

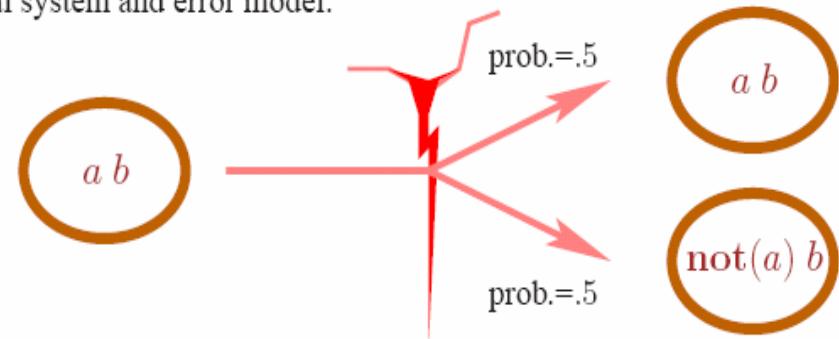
10 → 0

01 → 1

11 → 1

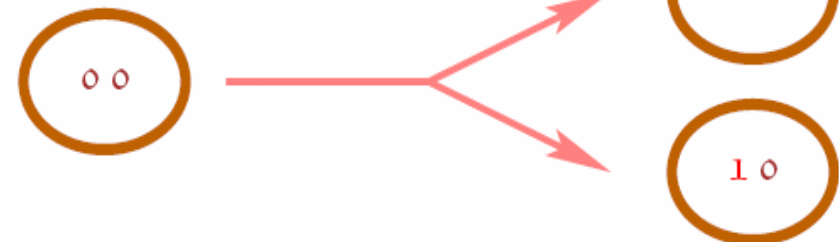
**Subsystems:** Syndrome, Info.

Physical system and error model:

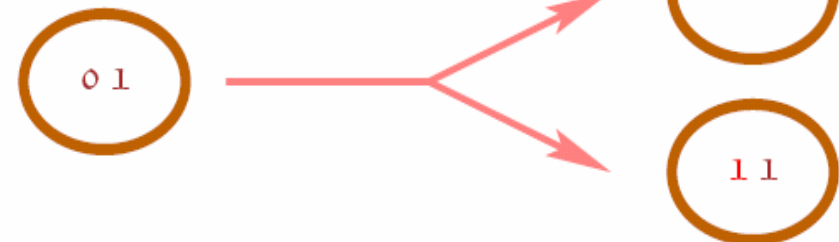


Usage examples.

Store 0 in the second bit:



Store 1 in the second bit:



# Repetition Code

## Representation:

0 → 000

1 → 111

Majority decoding

## Error Model:

Independent flip probability = 0.25

## Analysis:

- 1 bit flip – *No problem!*
- 2 (or) 3 bit flips – *Ouch!*

## Error Probabilities:

2 bit flips:  $0.25 * 0.25 * 0.75$

3 bit flips:  $0.25 * 0.25 * 0.25$

## Total error probabilities:

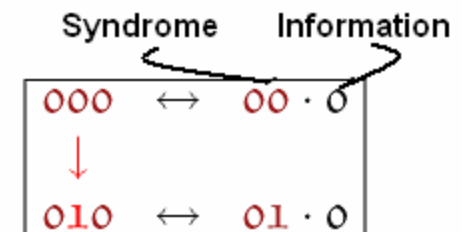
*With repetition code:*

$0.25^3 + 3 * 0.25^2 * 0.75 = \mathbf{0.15625}$

*Without repetition code:*

**0.25**

## Improvement!



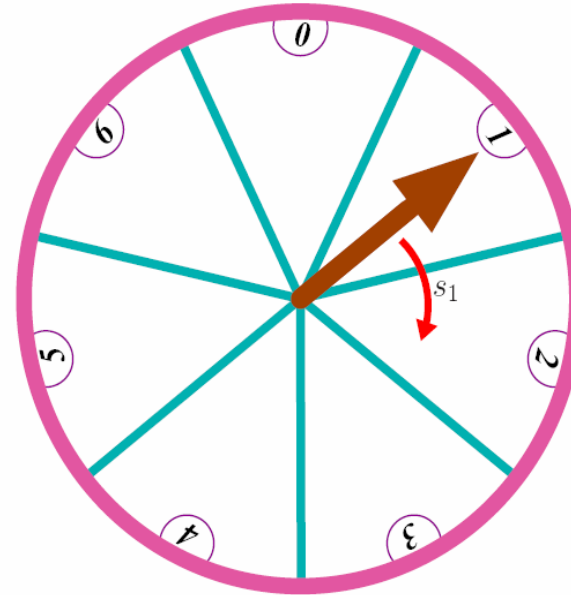
# Cyclic system

**States:** 0, 1, 2, 3, 4, 5, 6

**Operators:**

$$s_1(l) = l + 1 \text{ for } 0 \leq l \leq 5$$

$$s_k = \underbrace{s_1 \dots s_1}_{k \text{ times}}, \quad s_{-k} = s_k^{-1}$$



map 0 → 1, 1 → 4.

**Error model:**

$$s_k \text{ probability} = qe^{-k^2} \text{ where } q = 0.5641$$

$$\sum_{k=-\infty}^{\infty} qe^{-k^2} = 1$$

$$s_0 \text{ probability} = 0.5641$$

$$s_{-1} \text{ and } s_1 \text{ probability} = 0.2075$$

**Decoding**

0 → 0  
 1 → 0  
 2 → 0  
 3 → 1  
 4 → 1  
 5 → 1  
 6 → fail

**Subsystem**

0 ↔ -1 · 0  
 1 ↔ 0 · 0  
 2 ↔ 1 · 0  
 3 ↔ -1 · 1  
 4 ↔ 0 · 1  
 5 ↔ 1 · 1

**Correct detection probability = 0.9792**





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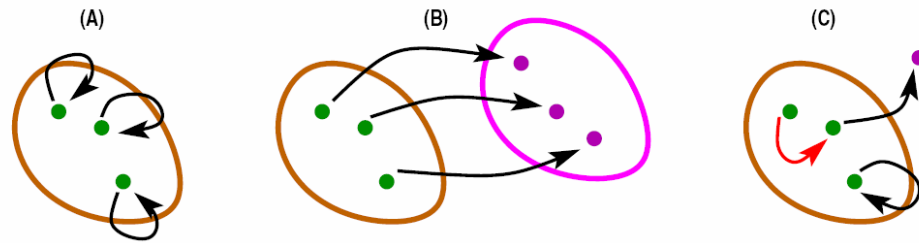
# Error Correction principles

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- Establish properties of the physical system
  - State space structure
  - Means of control
  - Type of information to be processed
  - Error model
  
- Encode information with codes in the subspace of the physical system
  
- Determine decoding procedure
  - Assume that the information has been modified
  - Identify “Syndrome” and “Information” subsystems
  
- Analyze error behavior of the code (used in encoding) and subsystem

# Error detection

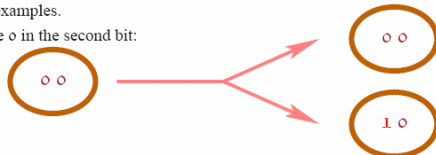
- Encoded information is transmitted
- Receiver checks whether the state is still in the code



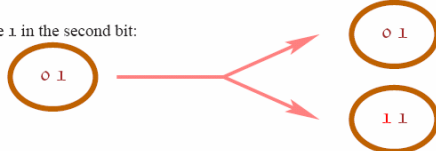
- Detectable and undetectable errors

Usage examples.

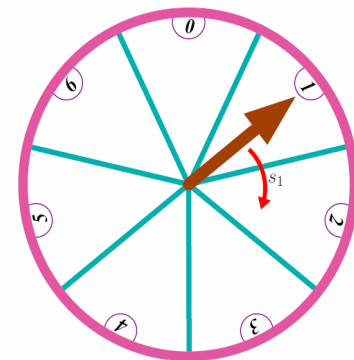
Store 0 in the second bit:



Store 1 in the second bit:



$$\begin{array}{l} 1 \rightarrow 111 \\ 0 \rightarrow 000 \end{array}$$



**Theorem.**  $E$  is detectable by a code if and only if for all  $x \neq y$  in the code,  $Ex \neq y$ .

# Error detection to correction

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Given a code  $C$  and a set of error operators  $\mathcal{E} = \{\mathbb{1} = E_0, E_1, E_2, \dots\}$

**Theorem.**  $\mathcal{E}$  is correctable by  $C$  if and only if for all  $x \neq y$  in the code and all  $i, j$ , it is true that  $E_i x \neq E_j y$ .

## □ Necessity proof

suppose that for some  $x \neq y$  in the code and some  $i$  and  $j$ , we have  $z = E_i x = E_j y$ .

If the state  $z$  is obtained after an unknown error in  $\mathcal{E}$ , then it is not possible to determine whether the original code word was  $x$  or  $y$ , because we cannot tell whether  $E_i$  or  $E_j$  occurred.

## □ Sufficiency proof

we assume it and construct a decoding method  $z \rightarrow \text{dec}(z)$ . Suppose that after an unknown error occurred, the state  $z$  is obtained. There can be one and only one  $x$  code for which some  $E_{i(z)} \in \mathcal{E}$  satisfies the condition that  $E_{i(z)} x = z$ . Thus  $x$  must be the original code word and we can decode  $z$  by defining  $x = \text{dec}(z)$ .



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# Two Qubit example

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**Error model:** Randomly apply Identity or Pauli operators to the first qubit

$$\begin{aligned} \mathbb{1} &= \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \\ \sigma_x &= \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \\ \sigma_y &= \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}, \\ \sigma_z &= \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}. \end{aligned} \quad |\psi\rangle_{12} \rightarrow \begin{cases} \mathbb{1}|\psi\rangle_{12} & \text{Prob. .25} \\ \sigma_x^{(1)}|\psi\rangle_{12} & \text{Prob. .25} \\ \sigma_y^{(1)}|\psi\rangle_{12} & \text{Prob. .25} \\ \sigma_z^{(1)}|\psi\rangle_{12} & \text{Prob. .25} \end{cases},$$

**Encoding:** Realize an ideal qubit as a 2D subspace of physical qubits

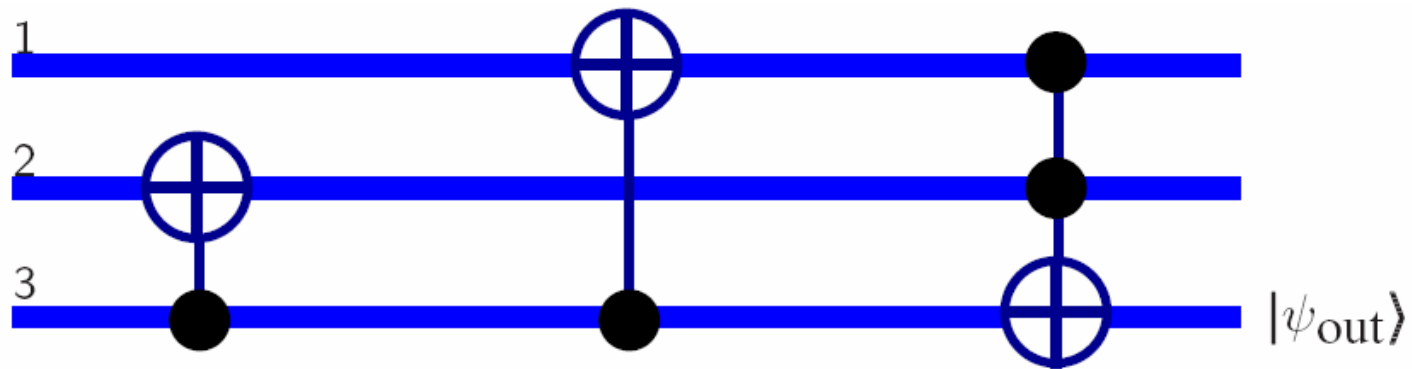
$$|\psi\rangle \rightarrow |0\rangle_1 |\psi\rangle_2$$

**Decoding:** Discard qubit 1 and retain qubit 2

# Quantum repetition code

**Error model:** Independent flip error probability = 0.25      $\alpha|0\rangle + \beta|1\rangle \rightarrow \alpha|000\rangle + \beta|111\rangle$

**Decoding:** Majority logic. *Careful!* Need to preserve quantum coherence!!



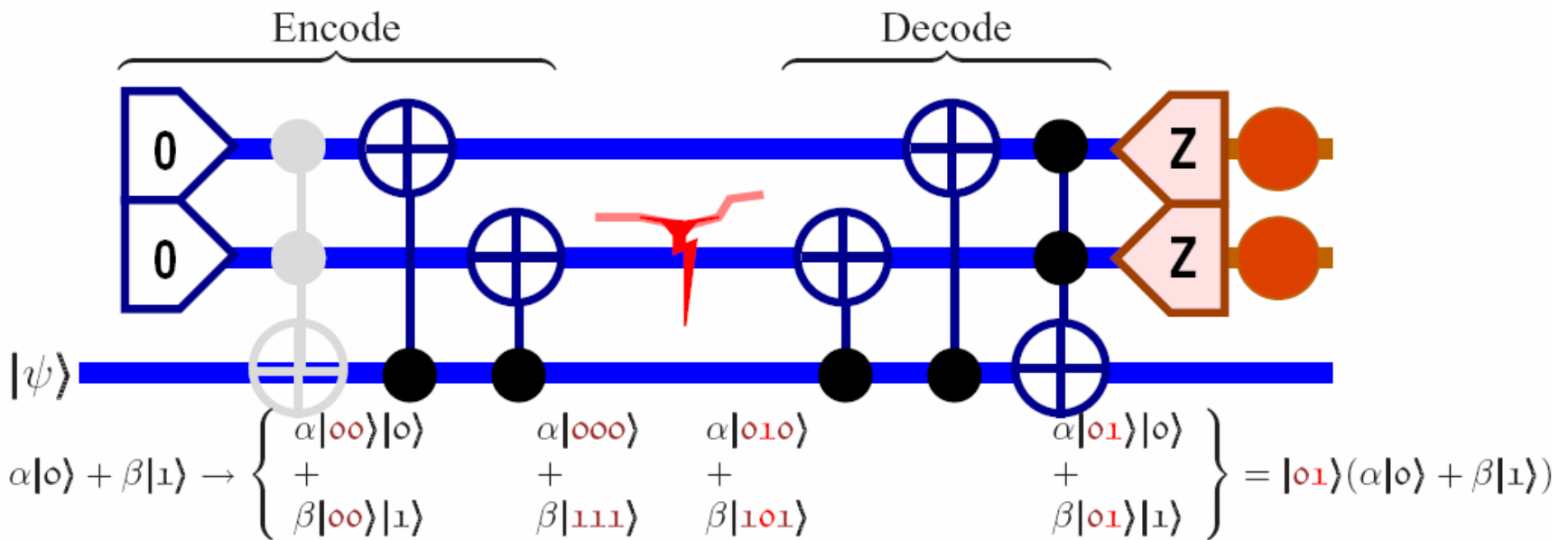
$ 000\rangle$	$ 000\rangle$	$ 000\rangle$	$ 00\rangle 0\rangle$
$ 001\rangle$	$ 011\rangle$	$ 111\rangle$	$ 11\rangle 0\rangle$
$ 010\rangle$	$ 010\rangle$	$ 010\rangle$	$ 01\rangle 0\rangle$
$ 100\rangle$	$ 100\rangle$	$ 100\rangle$	$ 10\rangle 0\rangle$
$ 111\rangle$	$ 101\rangle$	$ 001\rangle$	$ 00\rangle 1\rangle$
$ 110\rangle$	$ 110\rangle$	$ 110\rangle$	$ 11\rangle 1\rangle$
$ 101\rangle$	$ 111\rangle$	$ 011\rangle$	$ 01\rangle 1\rangle$
$ 011\rangle$	$ 001\rangle$	$ 101\rangle$	$ 10\rangle 1\rangle$

# Quantum repetition code

## Encoding network:

Reverse decoding network and initialize qubits 2 and 3 in the state  $|00\rangle$

## Complete quantum network:



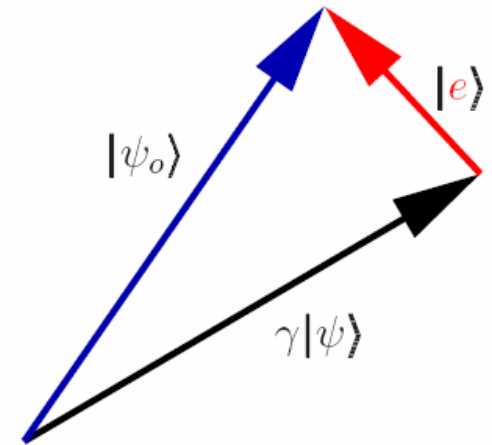


# Performance measures

- Compare output  $|\psi_o\rangle$  with input  $|\psi\rangle$  to determine error

$$|\psi_o\rangle = \gamma|\psi\rangle + |e\rangle$$

- Upper limit of error probability:  $\epsilon = ||e\rangle|^2$
- Fidelity:  $1 - \epsilon$



## Example:

$$|0\rangle \xrightarrow{\text{encode}} |000\rangle \rightarrow \left\{ \begin{array}{l} .75^3 : |000\rangle, \\ .25 * .75^2 : |100\rangle, \\ .25 * .75^2 : |010\rangle, \\ .25 * .75^2 : |001\rangle, \\ .25^2 * .75 : |110\rangle, \\ .25^2 * .75 : |101\rangle, \\ .25^2 * .75 : |011\rangle, \\ .25^3 : |111\rangle \end{array} \right. \xrightarrow{\text{decode}} \left\{ \begin{array}{l} .4219 : |00\rangle \cdot |0\rangle, \\ .1406 : |10\rangle \cdot |0\rangle, \\ .1406 : |01\rangle \cdot |0\rangle, \\ .1406 : |11\rangle \cdot |0\rangle, \\ .0469 : |11\rangle \cdot |1\rangle, \\ .0469 : |01\rangle \cdot |1\rangle, \\ .0469 : |10\rangle \cdot |1\rangle, \\ .0156 : |00\rangle \cdot |1\rangle \end{array} \right.$$



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# QEC using linear optics

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## Paper:

### Demonstration of Quantum Error Correction using Linear Optics

T.B. Pittman, B.C Jacobs, and J.D. Franson

*Johns Hopkins University, Applied Physics Laboratory, Laurel, MD 20723*

(Dated: February 7, 2005)

We describe a laboratory demonstration of a quantum error correction procedure that can correct intrinsic measurement errors in linear-optics quantum gates. The procedure involves a two-qubit encoding and fast feed-forward-controlled single-qubit operations. In our demonstration the qubits were represented by the polarization states of two single-photons from a parametric down-conversion source, and the real-time feed-forward control was implemented using an electro-optic device triggered by the output of single-photon detectors.

## Encoding:

$$|0\rangle \rightarrow |0_L\rangle \equiv \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$$

$$|1\rangle \rightarrow |1_L\rangle \equiv \frac{1}{\sqrt{2}}(|01\rangle + |10\rangle)$$

Value of the logical bit corresponds to the **parity** of the two physical qubits

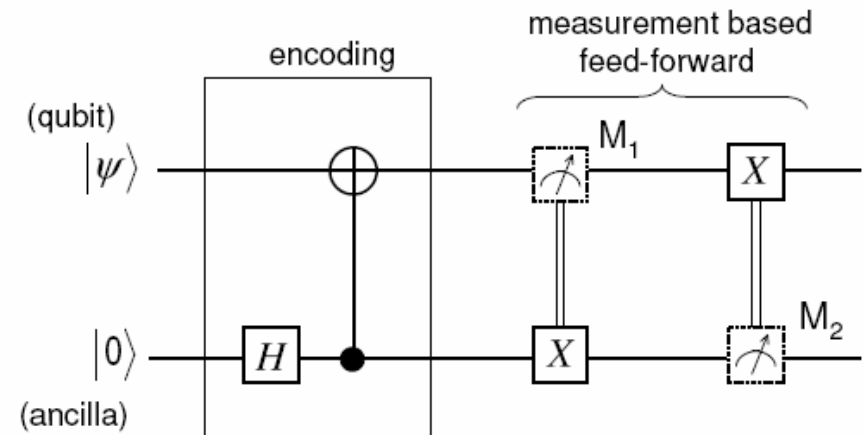
# Quantum Circuit

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- Single-photon qubit value is measured in the computational basis
- Assume a Z-measurement occurs on either of the two photons
- If (value = 0)
  - State of the “other” photon = initial single photon qubit
- else
  - State of the “other” photon = bit flipped value of the initial qubit
- In the latter case, a feed-forward-controlled bit-flip is used
- Represent qubits by the **polarization states** of two single photons from a parametric down conversion pair

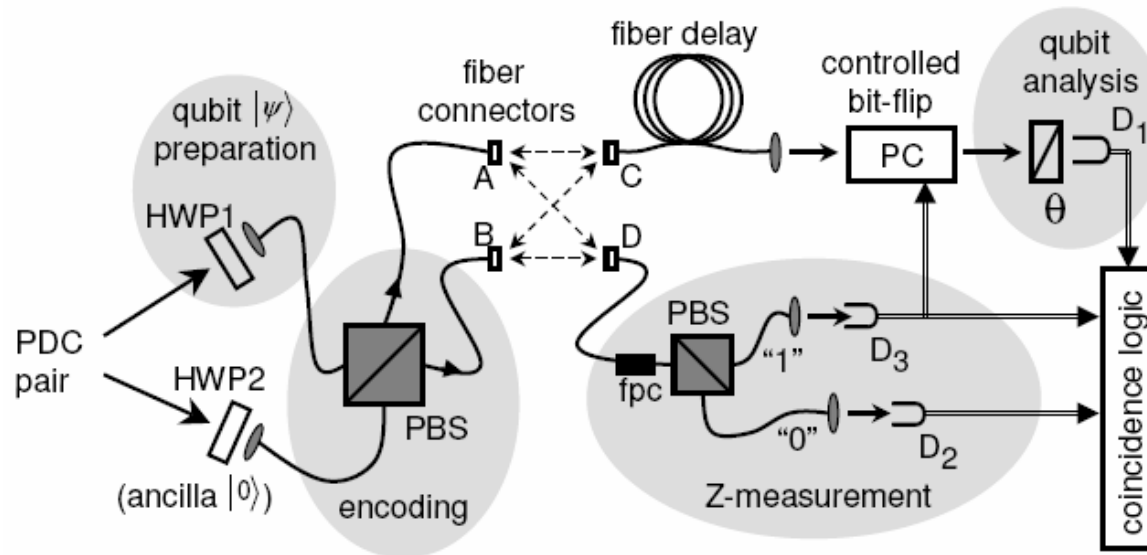
# Quantum Circuit

- Encoder encodes a single-photon qubit  $|\psi\rangle$  into the two photon logical qubit  $|\psi_L\rangle$
- Encoding is done probabilistically using linear optics
- Feed-forward-controlled bit flip was accomplished using an electro-optic polarization rotator (Pockels cell)
- Intentionally inflict a Z-measurement on one of the photons and verify the success of QEC by comparing the corrected polarization state with the input state



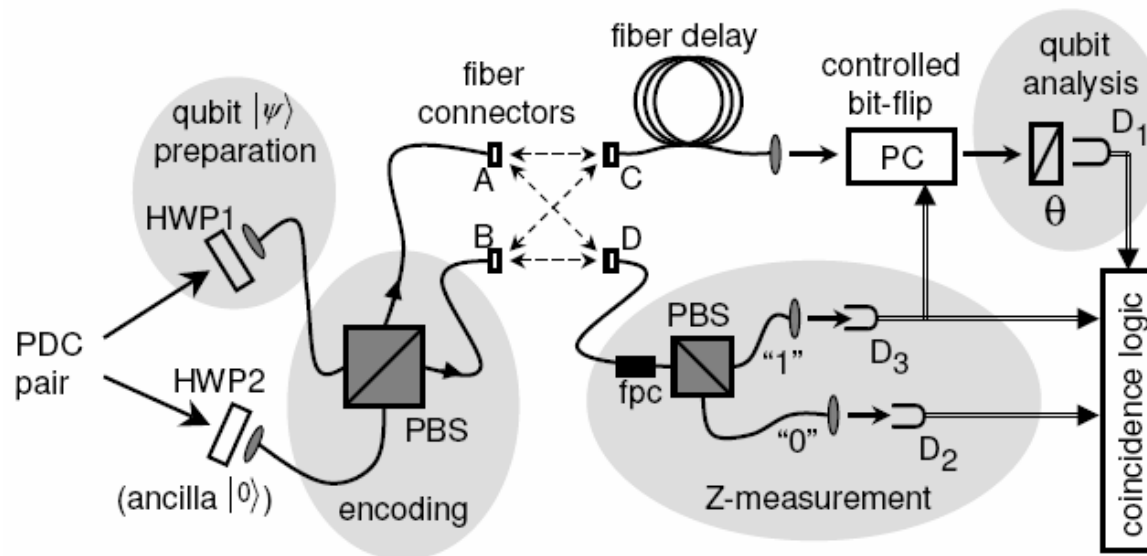
# Experiment

- ❑ PDC produces horizontal SOP photons at 780nm
- ❑ HWP2 fixed at 22.5 degrees (Ancilla SOP = 45 degree linear)
- ❑ HWP1 is used for qubit  $|\psi\rangle$  preparation
- ❑ Encoding can be understood as a 2-photon quantum interference effect

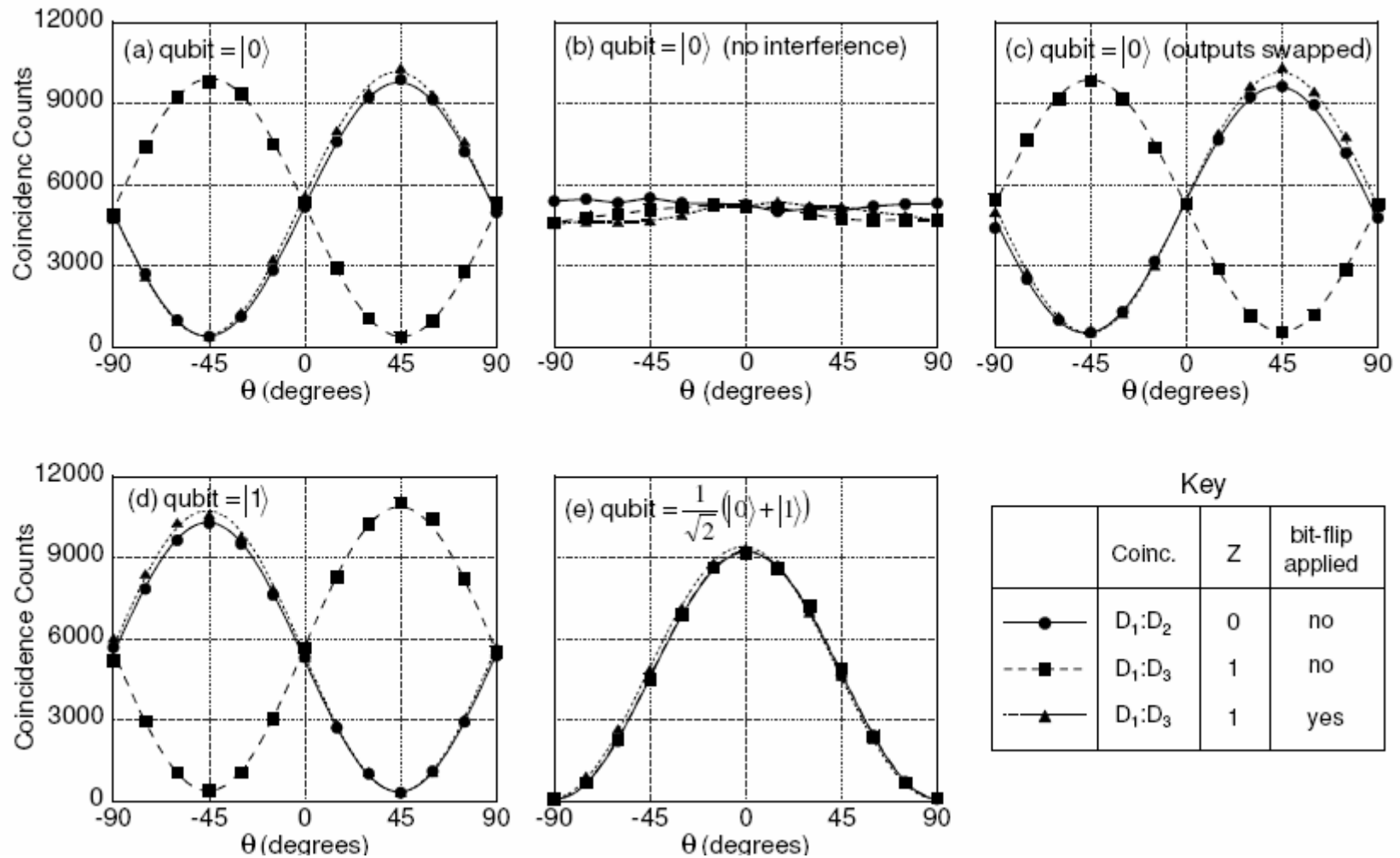


# Experiment

- ❑ Fiber connector used to make a Z-measurement on either of the photons
- ❑ Fiber polarization controller makes sure that the axes of PBS corresponds to the computational basis  $|\psi\rangle$
- ❑ 30m fiber delay used as feed-forward control took  $\sim 100\text{ns}$
- ❑ Coincidence logic records only events in which one photon was detected by Z-measurement detectors and the second photon was detected by D1



# Results







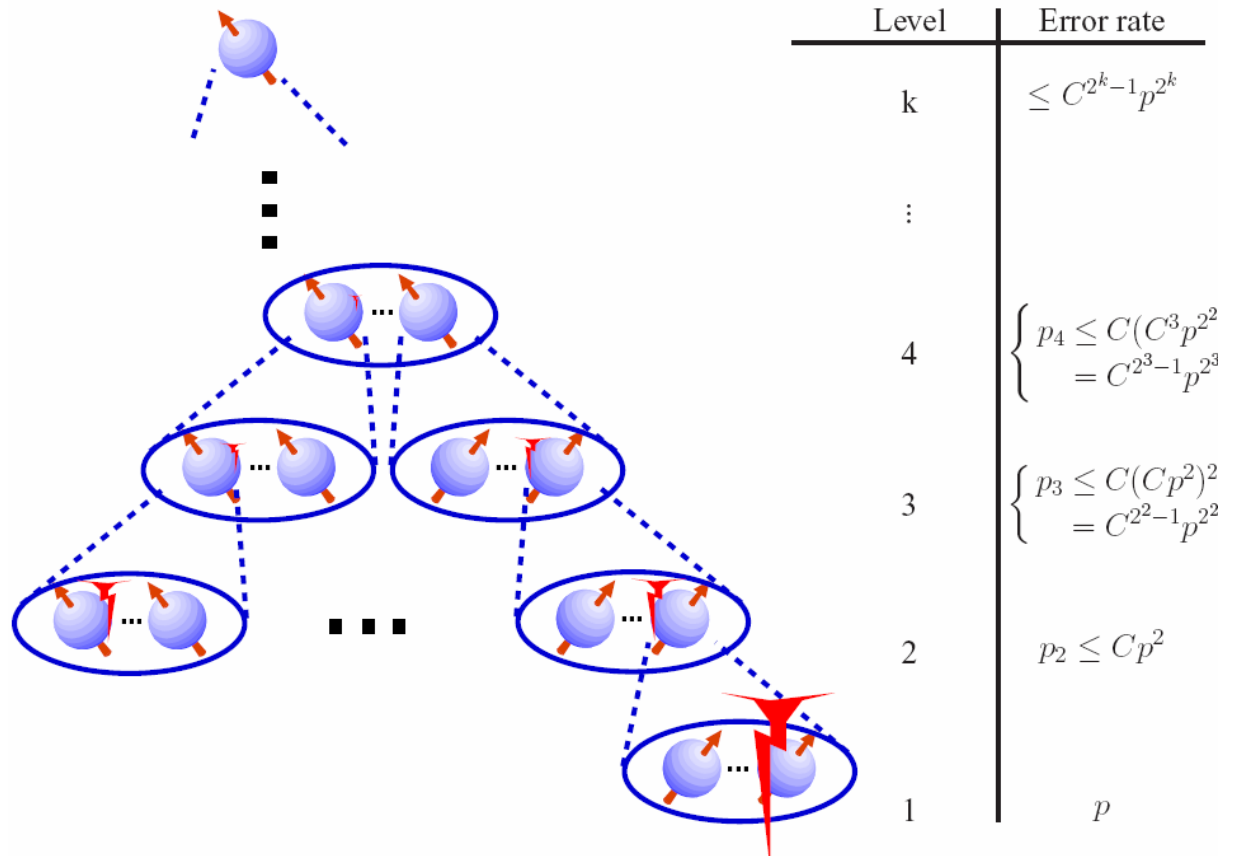
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# Realizing fault tolerance

- Quantum error correcting codes can be used at every successive stage for achieving low error rates





# Scalable QIP requirements

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- Scalable physical systems
  - System must be able to support any number of independent qubits
- State preparation
  - Must be able to prepare any qubit in the standard initial state
- Measurement
  - Ability to measure any qubit in the logical basis
- Quantum control
  - Universal set of unitary gates acting on a small number of qubits
- Errors
  - Error probability per gate should be below threshold
  - Satisfy independence and locality properties



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# Conclusion

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- Probability of error in quantum computing/communication can be largely reduced by using error coding and correction algorithms
- Efficient linear optics implementation of QEC is possible
- Advancements in QEC and fault tolerant QIP show that “**in principle**” scalable quantum computation is achievable

# References

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# Acknowledgements

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The logo for MOISL, featuring the word "MOISL" in a stylized, lowercase, sans-serif font. The letters are white and set against a light blue, semi-transparent oval background. The entire logo is contained within a larger, light blue square.

<http://moisl.colorado.edu>



<http://cdm-optics.com>



□ Thank You!